Keilor Cup

Rules of Competition

26th – 28th November 2021



Keilor Park Recreation Reserve Keilor Park, Vic



Contents

1.	Ac	cknowle	edgement of T&C's 4	75 .
2.	St	ructure	e of Keilor Cup Competition	4
2	2.1	Com	petition Format	4
2	2.2	Tour	rnament Format	4
2	2.3	Play	ing Rules	4
	2.3	3.1	Football Victoria Miniroos Rules (U7 to U11 age groups):	4
	2.3	3.2	Football Victoria Juniors Rules (U12 and U13 age groups):	5
	2.3	3.3	Football Victoria Rules (U14 age groups):	5
2.3.4 2.3.5			Corner Kicks - Ball crossing the goal line after touching the defending team last	5
			Goal Kicks - Ball crossing the goal line after touching the attacking team last	5
	2.3	3.6	Throw-Ins - Ball crossing the sideline	6
2.3.7			Offsides	6
	2.3	3.8	Substitutions	6
	2.3	3.9	Free Kicks - Fouls or misconduct	6
	2.3	3.10	Penalties	6
2.3.11			Issuing of Cards	6
	2.3	3.12	Yellow Cards	7
	2.3	3.13	Red Cards	7
3.	M	latch po	pints	7
Э	8.1	Final	ls Series	7
3.1.1		1.1	Final Series Scoring	8
	3.2	1.2	Golden Goal Extra Time	8
3.1.3		1.3	Penalty Shootout	8
3	3.2	Mate	ch Results	8
4.	Pla	ayer Re	egistration	8
Z	1.1 Tea		n Sheets	8
Z	1.2	Age	Categories	9
	4.2	2.1	Overage players	9
4.2.2 4.2.3		2.2	Guest Players	10
		2.3	Player registration checks	10
Z	1.3	Insu	rance Cover	
Z	1.4	Pers	onal Injury	10
5.	То	ournam	ent Rules	10
5	5.1	Eligil	bility	10
Pag	e 2		Keilor Cup 2021 Rules & R	egulations

5 5 5 5 5 5 5	.2 .3 .4 .5 .6 .7 .8 .9 .10	Team Registrations10Player Uniforms11Match Balls11Referees12Assistant Referees12Tournament Officials and VolunteersAreas of PlayDisqualification from the tournamentRefunds and Cancellations	
6.	-	nes Format	
6	.1	Forfeits	13
6	.2	Injury during game time	13
6	.3	Play-Offs Format	14
	6.3.	.1 Cup and Plate	14
7.	Exti	reme Weather Conditions	14
8.	CO	VID-19	14
8	.1	COVID-19	14
8	.2	COVID-19 measures place	14
8	.3	Notification of a positive COVID-19 case	15
8	.4	Player and Spectator requirements	15
9.	Oth	ner Important Information	15
9	.1	Crowd Behaviour	15
9	.2	Blood Rule	
9	.3	First Aid	
9	.4	Catering, NO BYO BBQ	
9	.5	Alcohol and Smoking	16
9	.6	Protests	16
9	.7	Complaints	
9	.8	Marquees	
10.	C	Codes of Conduct	17
	0.1	Player Code of Conduct	
	0.2	Parent and Supporter Code of Conduct	
1	0.3	Team Officials Code of Conduct	
11.	A	Accident Waiver and Release of Liability	20

-0806

1. Acknowledgement of T&C's

In entering the Keilor Cup, the Team/Club Organiser agrees to the terms and conditions enclosed within this document. It is the responsibility of the Team/Club Organiser to ensure that all participants have read and understood this document and abide by the Terms and Conditions.



Any player, team/club official deemed to have breached any of the Terms & Conditions in this document will be removed from the Tournament and no refund will be provided. Any adverse behaviour may also result in further sanctions being placed on the participants, team or club.

2. Structure of Keilor Cup Competition

2.1 Competition Format

The tournament will be played as shown on Table 1 below:

	Age Group	Age Requirements	Game Format	Ball Size	Field Size	Duration of Game	No of Players (Min/ Max)	Offside in play
	Under 7's	Born on or after 01/01/2014	5 a-side	Size 3	30m x 20m	10 Mins	(Min 5 / Max 8)	No
	Under 8's	Born on or after 01/01/2013	7 a-side	Size 3	Min 40m x 30m	15 Mins	(Min 7 / Max 11)	No
	Under 9's	Born on or after 01/01/2012	7 a-side	Size 3	Min 40m x 30m	15 Mins	(Min 7 / Max 11)	No
_	Under 10's	Born on or after 01/01/2011	9 a-side	Size 4	Min 65m x 45m	20 Mins	(Min 9 / Max 13)	No
	Under 11's	Born on or after 01/01/2010	9 a-side	Size 4	Min 65m x 45m	20 Mins	(Min 9 / Max 13)	No
	Under 12's	Born on or after 01/01/2009	9 a-side	Size 4	Min 65m x 45m	20 Mins	(Min 9 / Max 13)	Yes
	Under 13's	Born on or after 01/01/2008	9 a-side	Size 4	Min 65m x 45m	20 Mins	(Min 9 / Max 13)	Yes
	Under 14's	Born on or after 01/01/2007	11 a-side	Size 5	Full size ground	25 Mins	(Min 11 / Max 16)	Yes

2.2 Tournament Format

The Tournament format is based on a round robin followed by a knock-out stage for each age group. Each team will play a minimum of three matches in a random selection round-robin format in the preliminary rounds of the tournament. The Tournament will endeavour to group teams into similar standard groupings.

2.3 Playing Rules

FFA rules apply for each age group for the Tournament;

2.3.1 Football Victoria Miniroos Rules (U7 to U11 age groups):

Reference: <u>https://www.playfootball.com.au/sites/play/files/2020-01/Playing-Formats-and-Rules.pdf</u>

Important Notes:

• Goalkeeper Play

- There will be no Goalkeeper for the U7 playing format
- For U8s and U9s play:
 - If the Goalkeeper catches the ball and puts it on the ground, the opposition team must retreat 15 meters.
- For U8s U11s play:
 - The Goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play, after a save or they gather the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet within 6 seconds.
 - The Goalkeeper is not allowed to kick or drop kick the ball directly from their hands.
 - An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate (the Back Pass rule).
- For U10s to U11s play:
 - If the Goalkeeper catches the ball and puts it on the ground, the ball is deemed live for play.

2.3.2 Football Victoria Juniors Rules (U12 and U13 age groups):

Reference: <u>https://www.footballvictoria.com.au/sites/ffv/files/2021-</u>04/U12%20%20U13%20Competition%20Guidelines.pdf

Important Notes:

- Goalkeeper Play
 - The Goalkeeper is allowed to handle the ball anywhere in the penalty area. To restart play after a save or they gather the ball with their hands, the ball must be thrown or rolled from the hands or played from the ground with their feet, within 6 seconds.
 - The Goalkeeper is not allowed to kick or drop kick the ball directly from their hands.
 - An indirect free kick is awarded if the goalkeeper touches the ball with their hands after it has been deliberately kicked to them by a teammate (the Back Pass rule).
 - If the Goalkeeper catches the ball and puts it on the ground, the ball deemed live for play.

2.3.3 Football Victoria Rules (U14 age groups):

Reference: https://www.footballvictoria.com.au/sites/ffv/files/2021-05/2021-ROC.pdf

2.3.4 Corner Kicks - Ball crossing the goal line after touching the defending team last.

A goal may be scored directly from a corner kick.

2.3.5 Goal Kicks - Ball crossing the goal line after touching the attacking team last.

When a goal kick is in play, players of the opposition team must retreat 15 meters (U7s to U13s play).

2.3.6 Throw-Ins - Ball crossing the sideline

For U7s playing format, when the ball goes out of play, players must kick the ball from the sideline and not throw it in.



2.3.7 Offsides

The Offside rules applies for U12s, 13s and 14s playing format only (Law 11, FIFA Laws of the Game). The offside call will be made at the referee's sole discretion.

2.3.8 Substitutions

Each team can make unlimited substitutions. Play does not need to stop for substitution. Players leaving the field must be off before the substitute can enter the field of play. The player leaving the pitch cannot interfere with play when they are exiting the field.

2.3.9 Free Kicks - Fouls or misconduct

In the event a Free Kick is awarded an indirect free kick is given for all acts of;

- Fouls or misconduct;
 - attempts to kick or trip an opponent
 - pushes or holds an opponent
 - demonstrates a bad tackle
 - handles the ball deliberately
 - impedes the progress of a player

Opponents must be at least 5 metres away from the ball when the indirect free kick is taken. (An indirect free kick is where a goal can be scored only if the ball subsequently touches another player before it enters the goal).

2.3.10Penalties

A penalty is awarded only if a goal was going to be awarded if the foul didn't happen in the penalty area, a penalty kick is awarded from an 8-meter penalty mark with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5 metres behind the penalty mark.

2.3.11 Issuing of Cards

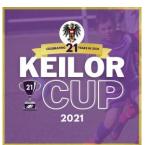
Cards may be issued to players for;

- Dissent by word/s or gesture
- Use of offensive or insulting or abusive language
- Intentionally striking or attempting to strike an opponent
- spiting at an opponent or any other person

2.3.12Yellow Cards

A Yellow card will be issued as a warning to players.

Two yellow cards during the tournament will result in that player automatically missing the next game.



A Yellow card issued to the Coach or Team Manager will require them to leave the technical area for the remainder of the game. The Coach or Team Manager will be allowed to attend the next game.

2.3.13Red Cards

A Red card will be issued;

- to a player receiving a second yellow card in a game
- to a player if the severity of the offence warrants issuing
- to a player receiving a second yellow card in a game

A Red card will require the player to miss the remainder of the game. No substitute will be allowed and will results in the that player automatically missing the next two games.

A Red card issued to the Coach or Team Manager will require them to miss the remainder of the tournament. This issue will be brought to the attention of the tournament directors for review or further ruling

3. Match points

Match points will be awarded as follows:

- Win = 3 Points
- Draw = 1 Point
- Loss = 0 Points
- Forfeit = 0 Points (results will be deemed as 3 0 win to the opposition team)

3.1 Finals Series

Some quarter-final and Semi-finals will be played and will be played after the preliminary rounds have been completed. If two teams in contention for a quarter-final or semi-final finish on equal points, their positions will be determined in the following order:

- Goals Difference; if still equal, then
- Goals For; if still equal, then
- Goals Against; if still equal, then
- Most Wins; if still equal, then
- Most Draws; if still equal, then
- Least Losses; if still equal, then
- Penalty Shoot out

3.1.1 Final Series Scoring

During the Quarter Finals, Semi-Finals and Grand Finals, any game which results in a draw at the end of normal time will be decided using the Golden Goal Extra Time Rule.



3.1.2 Golden Goal Extra Time

The Golden Goal Extra Time rule will only come into play during the final series if the match is drawn at the end of normal time. A further 10 mins (2 x 5 mins) will be played (with no half time break). A 5-minute break will be allowed prior to the commencement of extra time. If a goal is scored during the Golden Goal period, the team which scores will be determined the winner. Any game still equal at the end of Golden Goal Extra Time will be decided by a Penalty Shootout.

3.1.3 Penalty Shootout

If a penalty shootout does occur there will be determined as follows:

- Five selected penalty takers from each team
- if still even, then
 - Sudden Death penalty shootout applies. All players on the team sheet are able to participate after the first five selected players

Coaches and Team Mangers are allowed on the field for team support

3.2 Match Results

Results will be posted on Keilor Park SC's website (<u>https://keilorparksc.com.au/keilorcup/kp-tournament-fixture/</u>, <u>Facebook page</u> and on the window of the Main Pavilion.

4. Player Registration

4.1 Team Sheets

All players need to be registered using the jot form link here in order to participate.

All team sheets must be completed before the beginning of the tournament. Please ensure all players have with them proof of identification that includes a photo and date of birth.

Please ensure your team has also completed the Consent & Acknowledgement Form section of the team sheet prior to the commencement of the Tournament. No team sheet updates will be accepted after the Tournament has commenced.

Each player is required to have a number on their playing shirt that matches up with the team sheet.

If you are asked to provide proof of a player's age you must do so with appropriate documentation that can be in the form of FFA ID card, school ID, passport or birth certificate where applicable.

If the opposing team requests for one of your players to prove their age and you cannot produce reasonable proof, the player in question will not be allowed to participate in that game. The required proof will be at the discretion of the Keilor Cup Tournament Directors.



For all the divisions each squad can only have a maximum number of

players on the bench as per **Section 2.1** and only players listed on the team sheet will be allowed to play.

Players are not permitted to play for more than one team during the Tournament.

Players are permitted to play up an age group.

Players who are not listed on the submitted team sheet prior to the tournament will result in the game being forfeited and a 3-nil win will be awarded to the opposition team.

4.2 Age Categories

The age categories and requirements for the tournament are:

- Under 7 Born in 2014
- Under 8 Born in 2013
- Under 9 Born in 2012
- Under 10 Born in 2011
- Under 11 Born in 2010
- Under 12 Born in 2009
- Under 13 Born in 2008
- Under 14 Born in 2007

4.2.1 Overage players

Players who are overage and provide written authorisation to the Keilor Cup Tournament Director can be offered dispensation to play in a younger age group. The player needs to be registered online and dispensation documentation needs to be provided. Any documentation required, such as a Football Victoria dispensation letter or medical information, are to be emailed to <u>info@keilorparksoccerclub.com.au</u>. These will all be treated on a case-by-case basis. The Keilor Cup Tournament Director reserves the right to use their discretion to provide dispensation to older players to play in younger age groups and apply any conditions it deems reasonable.

Any teams that are found to be providing incorrect documentation or purposely playing older players to gain an unfair advantage will receive a 0-3 loss for any games the older players participated in. The ineligible players will also be disqualified from the tournament. Repeated offending teams will be disqualified and affect the participation of their other club's teams at future events at the discretion of the Keilor Cup Tournament Directors.

A player can only participate in one team per age group.

4.2.2 Guest Players

Guest players must have a valid FFA player number and a copy of their FV Passport and abide by the rules to participate.

A guest player will need to be identified on the submitted teamsheet before the commencement of the tournament.

Tournament Directors reserve the right to refuse any nomination.

4.2.3 Player registration checks

Tournament Official and Marshalls will be conducting team player registration check at any time throughout the tournament. A team may be checked more than once.

4.3 Insurance Cover

Keilor Park SC (the host of the tournament) has a \$20,000,000 Public Liability Insurance and has ensured the venue that stages match have adequate Public Liability Insurance.

4.4 Personal Injury

The Keilor Cup Tournament, and Keilor Park Soccer Club **does not offer** player accident insurance cover to any participant; players, parents and coaches choose to participate in the tournament at their own risk and will be liable for the costs that arise from suffering injury whilst participating in the Keilor Cup tournament.

5. Tournament Rules

5.1 Eligibility

To be eligible to participate in the tournament players must:

- Comply with the age eligibility as per **Section 4.2** including the provision of proof of age when requested to do so
- Be registered on an allocated team sheet for a participating team
- Ensure that the team has arranged payment with Keilor Park SC
- Agree to the Terms and Condition of the tournament, including being available to participate on all days listed for their competition

Failure to comply with the eligibility criteria may result in the whole team being disqualified and expelled from competition.

5.2 Team Registrations

The Keilor Cup will accept registrations from FFA Football Clubs in the following format:

• Under 7s need to have a minimum of 5 players registered and are allowed to have a maximum of 8 players and 2 officials

- Under 8/9s need to have a minimum of 7 players registered and are allowed to have a maximum of 11 players and 2 officials
- Under 10/11/12/13s need to have a minimum of 9 players registered and are allowed to have a maximum of 13 players and 2 officials
- Under 14s need to have a minimum of 11 players registered and are allowed to have a maximum of 16 players and 2 officials

5.3 Player Uniforms

Each player is required to have a number on their playing shirt that matches up with the team sheet. A player is not permitted to change jersey number throughout the duration of the tournament.

Should uniform colours clash, it is the responsibility of the away team to wear an alternate colour.

All first named teams in the fixture will be deemed the "Home" team and therefore will play in their colours.

It is the responsibility of the away team to change into their strip, if there is still a clash, bibs will need to be used by the away team. Teams can use their own bibs or see the ground marshal in your area to obtain tournament bibs.

Goalkeepers shall wear any colour provided it does not clash with either team's outfield play.

The following is compulsory:

- Shin Pads
- Long Socks
- No jewellery or accessories of any kind
- No plaster casts
- Shin Pads Stays and Skins of any colour accepted
- Eyewear must be safety specs.

5.4 Match Balls

The Home Team is responsible for supplying 3 match balls. The Home Team is the first named team in the fixture.

The ball must be approved by the referee at the commencement of the match or at the re-start of every play if the ball is changed at any time during the game.

- Size 3 balls will be used for U7, U8 and U9s competition
- Size 4 balls will be used for U10, U11s, U12s and U13s boys and girls competition.
- Size 5 balls will be used for all other age groups

Match balls cannot be changed during that match without the permission of the referee.



5.5 Referees

Referees will be provided and appointed by Football Victoria*.

All the decisions of the match referee are final and binding as far as the result of a match is concerned, and no protest can be lodged.



Under no circumstances are supporters allowed to approach, question or criticise referees during the tournament.

Any misconduct towards referees will not be tolerated and may result in teams losing points or being disqualified from the tournament and may affect future participation of teams from the same club. Any serious incidents will also be reported to FFV for extra action to be taken.

*Referees for the U7 & U8 age groups will either be appointed by FV or by Keilor Park SC who are qualified referees to referee games (as it will depend on availability of Referees for these age groups).

5.6 Assistant Referees

Each team will need to provide an assistant referee for each of their games to assist the referee with running the line. This applies to 11 v 11 games only.

The referee has the right to approve or decline anyone to carry out these duties at his/her discretion.

Football Victoria referees may be appointed as Assistant Referees in Grand Final matches if available.

5.7 Tournament Officials and Volunteers

There will be Tournament Officials and volunteers wearing Keilor Cup SC branded apparel or High Visibility vests located on all fields to enable easy identification in case information needs to be relayed or clarification needs to be provided to coaches, spectators or referees.

Any higher-level issues can be directed towards the Information Desk, located in front of in the Main Pavilion.

We ask all players, coaches, supporters and parents to respect the work of Tournament Officials and volunteers to ensure a better experience for all involved in the tournament.

Players, officials and supporters found to be displaying aggressive or abusive behaviour towards Officials or volunteers may be subject to disciplinary action.

5.8 Areas of Play

Only registered players and 2 officials (Coach and Team Manger) are allowed on the field of play when they are scheduled to play.

Spectators are not permitted to enter the grounds or field areas at any time and will have full view of the games from behind the ropes or fences. Spectators will be required to stand clear of marked out areas and must comply with any requests by the referee or Tournament Officials in regards to this.

5.9 Disqualification from the tournament

A Team/ Club can be disqualified from the Tournament in the event one or more of the following occurs;



- A team is caught breaching the rules before or during the tournament will result in automatic disqualification from the Tournament.
- In the event a team sheet or proof-of-age form is **NOT** submitted, will result in the team being disqualified from the Tournament.
- Any breach of the relevant Code of Conduct for players, coaches or spectators

In the event a Club / Team is disqualified, no refunds will be given.

5.10 Refunds and Cancellations

As a general rule we don't provide refunds for teams who withdraw from the competition unless a replacement team is confirmed. If there are extenuating circumstances please get into contact with us as soon as possible so we can try to work out a solution at <u>info@keilorparksoccerclub.com.au</u>.

If the tournament is forced to cancel as a result of a Government mandated lock down (prior to commencement of the tournament), all entry fees will be reimbursed. However, tournament entry fees **will not be** reimbursed once the tournament commences and there is a positive case of COVID-19 **during** the tournament which results in the cancellation of the tournament.

The Cup organisers cannot be held liable by the delegations for any damages, costs or losses incurred, such as transportation costs, accommodation costs, costs for additional orders, financial losses etc.

The Cup organisers are in no way responsible for injury or economic loss which may arise in the case of acts of terror, war, warlike events, civil war, revolution, pandemic, disease outbreaks or civil disturbances or because of the actions of the authorities, strikes, lockouts, blockades or similar events.

6. Games Format

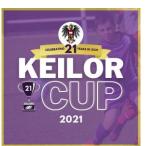
6.1 Forfeits

Any team not having five or more players changed and ready to take the field five minutes before kick-off time will be required to forfeit the match. Score 3-0.

6.2 Injury during game time

No stoppage time will be added for any injuries throughout the game. Play will stop while any injured players are removed from the field at the discretion of the first aid personnel or Referee. The First Aid organisation attending the event will oversee the removal of seriously injured players from the field.

At the discretion of Tournament Directors, if a game is deemed abandoned due to injury, that game may be rescheduled.



6.3 Play-Offs Format

Please refer to the fixtures for further information on the progression from the group phase to the knock-out stages. This will be confirmed once all groups are finalised.

6.3.1 Cup and Plate

After the round robin games, for some of the age groups the teams are split into the Cup and the Plate knock-out phase of the tournament. Cup being for the higher placed teams and plate for the lower placed teams.

The winning team of the Cup and Plate will receive a trophy and the players will receive medals, the runners up will receive a trophy and medals.

Depending on the number of teams, additional finals divisions may be created.

7. Extreme Weather Conditions

In extreme weather conditions, the Tournament Directors or the appointed match official reserves the right to shorten, postpone, delay or abandon any fixture that in his/her opinion compromises player safety.

In extreme heat conditions, the Tournament Directors or the appointed match official reserves the right to include drink breaks at any time during a fixture. Matches may be, shortened, postponed or cancelled as a last resort.

If a game is washed out due to rain and there is no availability for rescheduling, the game will be recorded at a 1-1 draw.

8. COVID-19

8.1 COVID-19

The Tournament will operate in accordance with the advice received from the State Government and Football governing bodies to ensure we are able to adapt to the changing COVID environment.

Please be mindful that whilst community transmission exists, all participants will still need to take precautionary measures to ensure the prevention of COVID-19 transmission during the tournament for the safety of all participants, volunteers and spectators.

8.2 COVID-19 measures place

• The Keilor Tournament Directors and support staff are familiar with the COVIDSafe protocols and can guide parents, players and spectators.

• COVID Marshalls, committee members and volunteers will be stationed within the grounds to ensure everyone adheres to the guidelines and social distancing requirements.



- Sufficient time has been allowed between matches to ensure that there is no overlap of teams on the playing fields/area. Teams must wait until the previous teams have exited the playing grounds before entering.
- All toilets and common areas will be cleaned regularly and signage has been placed in toilets regarding hand washing techniques.
- Sanitising stations will be available throughout the grounds to be used regularly by attendees.
- All participants and spectators must check in on the Service Victoria App using the QR codes displayed at the entrance to the grounds in order to assist with contact tracing requirements should a positive case be identified.

8.3 Notification of a positive COVID-19 case

In the event that a player or spectator has been diagnosed as COVID positive, please ensure you immediately call the Tournament Directors or send an email to: info@keilorparksoccerclub.com.au

- Ben DiLorenzo 0419 462 921
- Ray Buttigieg 0418 569 568
- Jessica Buttigieg 0438 396 836

8.4 Player and Spectator requirements

Please do not come to the Tournament if;

- you are unwell, or have COVID-like symptoms,
- a member of your immediate household is unwell,
- you have been in contact with a known or suspected case of COVID-19, or
- awaiting a COVID-19 result.

All players and spectators are to follow the hygiene protocols which includes washing hands, using hand sanitiser immediately before and after games or if they have come into contact with common areas.

9. Other Important Information

9.1 Crowd Behaviour

The Cup Organisers take crowd behaviour seriously therefore inappropriate behaviour from spectators will not be tolerated. Each team will be required to supply a Team Marshall who will be responsible to liaise with their respective team supporters in order to ensure the opposition, referees, tournament staff and other spectators are respected. Team Marshalls must stay outside the field of play areas and located near their team supporters.

Teams and Clubs will be held responsible for their supporter's behaviour. Matches may be forfeited at the referee and/or the Tournament Directors' discretion. Teams may also be deducted points or disqualified from the tournament. Where multiple teams from a particular club are found to be displaying poor behaviour, the Tournament Directors reserve the right to suspend whole clubs from future tournaments.



Under **NO** circumstances are supporters allowed to approach, question or criticise referees during the tournament.

9.2 Blood Rule

When a player suffers from a blood injury and blood is obvious on themselves or their uniforms, or the uniforms of another player, the game will be stopped by the referee and the player/s will be removed from the field for First-Aid treatment. If the referee deems that the blood on the player or their uniform poses no further danger, the player may be permitted, at the referee's discretion, to return to the field.

9.3 First Aid

First Aid is provided on site – we ask that Coaches and Managers familiarise themselves with the location of these facilities prior to the commencement of each day's matches.

9.4 Catering, NO BYO BBQ

The event will be fully catered. Full canteen services will be operational near all the fields serving delicious hot food and drinks (hot and cold), as well as yummy treats for those with a sweet tooth. No BYO BBQ's will be allowed at the tournament.

9.5 Alcohol and Smoking

The Keilor Park SC Pavilion is fully licenced and the consumption of ALCOHOL is only permitted **in this designated area only**. Under no circumstances is there to be BYO alcohol at the venue. Anyone found consuming alcohol outside of the designated area will be removed from the venue.

Smoking will not be permitted around the pitches and should be kept to areas designated for this purpose. In the case where there is no designated area; smoking is to be 20 metres away from any pitch when a game is in play and away from other tournament attendees.

9.6 Protests

All protests regarding a match must be recorded on the match report in which the situation occurred. This will then be referred to the Tournament Organisers and Directors for consideration. Protests must be taken up to a Tournament Official at the Registration Desk (located inside the Main Pavilion).

9.7 Complaints

EILOR 2021

All complaints must be taken up to a Tournament Official at the Registration Desk (located inside the Main Pavilion) and will be

documented in a Complaints Register. Complaints will only be accepted from registered team officials.

Complaints will be reviewed by the Tournament Organisers and Directors and the complainant will be informed of the outcome. Once informed the matter will be deemed resolved.

9.8 Marquees

Marquees spots are only available on request. Requests need to be emailed to <u>info@keilorparksoccerclub.com.au</u> prior to the tournament commencing to validate if any spots are available.

10. Codes of Conduct

The below Codes of Conduct shall apply to all players, team officials and supporters at the tournament. By entering or attending this tournament, you agree to abide by the relevant Code of Conduct below.

Any breach of the relevant Code of Conduct shall be subject to disciplinary action by The Tournament Organisers and Directors. This may include the offending individuals, teams and/or clubs being suspended and/or expelled from the premises and not be allowed into future events.

It is up to the Team/Club Organiser to ensure that all players, parents and spectators are familiar and aware of the below.

10.1 Player Code of Conduct

"For the good of the game"

- Winning at all costs isn't everything; at this age learning is more important than winning.
- I will only listen to my coaches' instructions during training and games. No one else.
- I will not engage in the use of crude, foul or abusive language that may be deemed offensive or engage in any conduct detrimental to the image of the game when on or off the field.
- I will never argue with the referee and/or assistant referees regarding decisions they make.
- I will treat participants, officials and spectators with respect.
- I will play by the laws of the game.
- I will cooperate with my coach, teammates, and referees and officials at all times.
- I will not use any banned substance or drugs of dependence throughout my involvement in the tournament.
- I will display good sportsmanship at all times.

• I will play for the fun of it and not just to please parents and coaches.



10.2 Parent and Supporter Code of Conduct

"For the good of the game"

- Do not coach your child during training sessions and games. That's what the coaches are there for; it sends mixed messages to the players creating confusion.
- Do not interfere with training sessions, stay clear of training areas.
- Cheer on and encourage the players at all times, including the opposition. Applaud good football all-round.
- Winning isn't everything. Players need to develop and at this age learning is more important than winning.
- Remember that children play sport for their enjoyment, not yours.
- Encourage children to participate, do not force them.
- Focus on the child's efforts and performance rather than winning or losing.
- Encourage children to always participate according to the rules.
- Never ridicule or yell at a child for making a mistake or losing a game.
- Remember that children learn best by example, applaud good play by all teams.
- Support all efforts to remove verbal and physical abuse from sporting activities.
- Respect officials' decisions and teach children to do likewise.
- Show appreciation of coaches, officials and administrators. Without them, your child could not participate.
- Respect the facilities that are being used.
- Keep clear from playing areas, benches and change rooms during games and tournament.
- This is the ideal time for coaches to teach players without any interference
- Always follow the instructions of the referee and/or tournament staff

10.3 Team Officials Code of Conduct

"For the good of the game"

- Remember that players participate for fun and winning is only part of the fun
- Never ridicule or yell at players for making mistakes or for not winning games
- Be reasonable in your demands on a player's time, energy and enthusiasm
- Always operate within the rules and spirit of the game and teach your players to do the same
- Ensure that the time players spend with you is a positive experience. All players are deserving of equal attention and opportunities
- Avoid overplaying talented players. Less developed players need and deserve equal playing time
- Ensure that the equipment and facilities meet safety standards and are appropriate to the age and ability of all players
- Display control, respect and professionalism to all involved with the sport. This includes opponents, coaches, officials, administrators, the media, parents and spectators. Encourage players to do the same

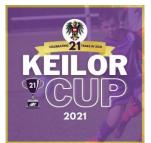
- Show concern and caution towards sick and injured players. Follow the advice of a doctor or tournament first aid staff when determining whether an injured player is ready to recommence training or competition games
- **Coaches:** Obtain appropriate coaching qualifications and keep up to date with the latest coaching practices and the principles of growth development and conditioning of junior players



- Any physical contact with a player should be appropriate to the situation and necessary for the player's skill development.
- Respect the rights, dignity and worth of every player regardless of their gender, sexual orientation, playing ability, cultural background or religion
- Refrain from over coaching during games, let the players play and learn from their own mistakes
- Set the example. Players look up to coaches as role models. Display behaviours that you want your players to follow.
- Always follow the instructions of the referee and/or tournament staff

11. Accident Waiver and Release of Liability

All participants are required to Acknowledge the below as a condition of entry:



I HEREBY ASSUME ALL OF THE RISKS OF PARTICIPATING OR ATTENDING THIS

ACTIVITY OR EVENT, namely the **Keilor Cup as stated above**, including by way of example and not limitation, any risks that may arise from negligence or carelessness on the part of the persons or entities being released, from dangerous or defective equipment or property owned, maintained, or controlled by the camp, or because of their possible liability without fault. I certify that I am physically fit and have completed the medical questionnaire and/or have not been advised to not participate by a qualified medical professional. I certify that there are no health-related reasons or problems, which preclude my participation in this activity or event.

I acknowledge that this Accident Waiver and Release of Liability Form will be used by the event holders, sponsors, and organizers of the **Keilor Cup as stated above**, and that it will govern my actions and responsibilities at said activity or event.

In consideration of my application and permitting me to participate in this event, I hereby take action for myself, my executors, administrators, heirs, next of kin, successors, and assigns as follows:

(A) I WAIVE, RELEASE, AND DISCHARGE from any and all liability, including but not limited to, liability arising from the negligence or fault of the entities or persons released, for my death, disability, personal injury, property damage, property theft, or actions of any kind which may hereafter occur to me including my traveling to and from this event,

(B) I INDEMNIFY, HOLD HARMLESS, AND WILL NOT TO SUE the entity and/or persons organizing this event and waive them from any and all liabilities or claims made as a result of participation in this activity or event, whether caused by the negligence of release or otherwise. This includes participation of any hazardous activities. I indemnify Keilor Cup against any damage suffered by myself, my child/children and next of kin.

I acknowledge that this activity or event may test a person's physical and mental limits and may carry with it the potential for death, serious injury, and property loss. The risks may include, but are not limited to, those caused by terrain, facilities, temperature, weather, condition of participants, equipment, vehicular traffic, actions of other people including, but not limited to, participants, volunteers, spectators, coaches, event officials, and event monitors, and/or producers of the event, and lack of hydration. These risks are not only inherent to participants but are also present for volunteers. I hereby consent to receive medical treatment including calling an ambulance which may be deemed advisable in the event of injury, accident, and/or illness during this activity or event.

I understand that at this event or related activities, I may be photographed. I agree to allow my photo, video, or film likeness to be used for any legitimate purpose by the event holders, producers, sponsors, organizers, and assigns.

The accident waiver and release of liability shall be construed broadly to provide a release and waiver to the maximum extent permissible under applicable law.

I CERTIFY THAT I HAVE READ THIS DOCUMENT, AND I FULLY UNDERSTAND ITS CONTENT. I AM AWARE THAT THIS IS A RELEASE OF LIABILITY AND A CONTRACT AND I SIGN IT OF MY OWN FREE WILL.